== Assets ==

The following properties can be found in the Models folder for the project.

A number of these objects contain several meshes that can be reused as separate objects.

p_cars
p_kronan_bike
p_grandma_bike
p_phone
p_ferry
p_bin
p_puch
p_pvo
p_vespa
p_freighter
s_env
s_water_glossy

== Attributes ==

The following attributes can be found in the rig (the skeleton) for both characters. These can be switched on or off by way of a tick box next to the object name in the Unity Inspector.

* c_male:

c_male_watch_geo_001
c_male_glasses_geo_001
c_male_sweatband_geo_001
c_male_skateboard_geo_001
c_male_backpack_geo_001
c_male_chain_geo_001
c_male_shirt_geo_001
c_male_sweater_geo_001

* c_female:

c_female_watch_geo_001
c_female_glasses_geo_001
c_female_bun_geo_001
c_female_hat_geo_001
c_female_earring_geo_r_001
c_female_necklace_geo_001
c_female_bag_geo_001
c_female_earplug_geo_001
c_female_shirt_geo_001
c_female_sweater_geo_001

== Blend Shapes ==

The characters have the following blend shapes with which to adapt
the properties of each model. These can be found in the skinned mesh
renderer of the "body" objects (eg. "c_female_body_geo_001").

* c_male:

mouth_open
eyes_closed
right_eye_blink
left_eye_blink
c_male_morph_eyes_height_geo_001
c_male_morph_cheeks_geo_001
c_male_morph_nose_height_geo_001
c_male_morph_eyes_apart_geo_001
c_male_morph_ears_geo_001
c_male_morph_mouth_geo_001
c_male_morph_nose_geo_001

* c_female:

mouth_open
eyes_height
full_face
nose_height
eyes_apart
ears
mouth
nose_width
eyes_closed
right_eye_blink
left_eye_blink

== Animations ==

Animations for each character can be found in separate FBX files in the appropriate "Animations" subfolder. These can be applied to the model via an animation controller.

* c_male:

c_character_Idle.fbx
c_character_ring.fbx
c_character_leave.fbx
c_character_run_hands_through_hair.fbx
c_character_cheer.fbx
c_character_come_here.fbx
c_character_runcycle.fbx
c_character_walkcycle.fbx
c_character_point.fbx
c_character_wave.fbx

* c_female:

c_female_Idle.fbx
c_female_ring.fbx
c_female_leave.fbx
c_female_cheer.fbx
c_female_come_here.fbx
c_female_runcycle.fbx
c_female_walkcycle.fbx
c_female_point.fbx
c_female_wave.fbx